

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
<u>Recount</u> Events in year 1	<u>Fantasy World</u> (phonic screening)	<u>Circus week</u> <u>Poetry</u>	<u>Information text</u> Pond Animal life cycles - linked to science week	<u>Information text</u> Plant life cycles - linked to science	Summer poems Pattern and rhythm	<u>Recount</u> School trip
What did you do during your half term break? Identify features of a recount First person, fact based short clip, use dictionaries and glossaries to find definitions of words from reading.	Watch the film trailer. Compare with the story. Character profile Character and setting development Children to write their own adventure Write a story in first person.	Acrostic poems based on theme week of circus. Expand language.	Know the features of a non-fiction text, Find answers to questions in non-fiction books, and understand the purpose of labels in a non-fiction book. Look at contents and index pages	Plan a paragraph of information, write notes from text and video, write a information text about some aspect of plants.	Look at various pirate poems. Identify poetic devices Illustrate poem Create their own summer poem.	Punctuate sentences using a capital letter and a full stop, a question or exclamation mark; use past tense and to differentiate it from present tense in their own recount

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Fractions	Number and place value	Position	Money	Time	Measurements	Shape
Recognise, find and name a half and quarter as equal parts of an object, shape or quantity	Count to and across 100, forward and backward, beginning with 0 or 1, or from any given number Count forwards in multiples of two to 100 Count forwards in multiples of five to 100	Describe position, direction and movement, including whole, half, quarter and three quarter turns.	Recognise and know the value of different denominations of coins and notes. use knowledge of place value to match coins with equivalent values.	Sequence events in chronological order using language: dates, days of week, weeks, months years. Tell time to hour and half past, draw hands on clock face to show these times. Compare, describe and solve practical problems for time	Recognise and know value of coins and notes Compare, describe and solve practical problems measure and begin to record mass and weight capacity and volume	Recognise 2d and 3d shapes and their properties. apply knowledge to problem solving.