



**'Let your light 'shine' before others that they may see your good works.' Matthew 5 v 16**

*Success – Happiness – Independence - New experiences – Engagement*

Year 2 Term 6 Planning						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6
<b>English</b> A Walk in London  The Great Fire of London	-To ask relevant questions -To use imperative verbs to write commands -To write commands for advice -To write a setting description	-To write a story map -To write factual sentences about London landmarks -To write a postcard A walk of our local area	-To write a diary entry -To write factual sentences about our local area -To plan a local walking guide -To write a local walking guide	-To create a poster -To write a description of old London -To think about feelings and thoughts of characters	-To research about Samuel Pepys -To write a diary entry	-To write a recount about something that happened outside of our living memory -To self-edit and publish
<b>Maths</b> Time  Statistics  Position and Direction	-To tell time to o'clock/half past -To tell time to quarter to/quarter past -To know how many minutes in an hour -To know how many hours in a day	-To make tally charts -To make tables -Block diagrams -To draw pictograms (1-1)	-To interpret pictograms (1-1) -To draw pictograms (2, 5, 10) -To interpret pictograms (2, 5, 10)	-Language of direction -Describe movement -Describe turns	-Describe movement with turns -To make shape patterns with turns	Consolidation and recap
<b>Science</b> Materials	-To know that everyday objects are made from different materials with different properties.	-To know that different materials have properties that make them suitable for specific purposes and uses.	-To know the suitability of a variety of everyday materials for different uses (in	-To know the shapes of solid objects made from some materials can be changed by squashing, bending,	-To know that shapes of solid objects made from some materials can be changed by stretching.	-To identify and compare the suitability of a variety of everyday materials, including wood, metal,

			this case to make a ball bounce)	twisting and stretching		plastic, glass, rock, paper, cardboard
<b>RE</b> Humanism	What is Humanism?	What do humanists believe makes us special?	Why do humanists think humans are so special?	What amazing things have humans achieved in our world?	How can we celebrate all the things humans have achieved in our world?	Consolidation and recap
<b>History</b> What is a monarch?	<u>What is a monarch?</u>	<u>Who is our monarch today?</u>	<u>How did William the Conqueror become King of England?</u>	<u>How did William the Conqueror rule?</u>	<u>How did castles change?</u>	<u>What was a monarch in the past?</u>
<b>DT</b> Structures: Baby Bears Chair	<u>Exploring Stability</u>	<u>Strengthening Materials</u>	<u>Making Baby Bear's chair</u>	<u>Fixing Baby Bear's Chair</u>	<u>Testing Baby Bear's Chair</u>	<u>Evaluation</u>
<b>PE</b>	<u>Orienteering</u> Core task  <u>Athletics</u> Introduction	<u>Orienteering</u> Parachute games  <u>Athletics</u> Coordination and movement	<u>Orienteering</u> Scavenger hunt  <u>Athletics</u> Running (sprinting)	<u>Orienteering</u> Compass and direction  <u>Athletics</u> Jumping	<u>Orienteering</u> Obstacle course  <u>Athletics</u> Throwing	<u>Orienteering</u> Picture orienteering  <u>Athletics</u> Running for distance
<b>Music</b> Myths and legends	<u>Rhythm and Structure</u>	<u>Structured graphic score</u>	<u>Layered graphic score</u>	<u>Compose with structure</u>	<u>Prepare and perform</u>	<u>Performance</u>
<b>Computing</b>	<u>Scratch Jr Recap</u>	<u>Outcomes</u>	<u>Using a design</u>	<u>Changing a design</u>	<u>Designing and creating a programme</u>	<u>Evaluating</u>
<b>PSHE</b>	<u>Life cycles in nature</u>	<u>Growing from young to old</u>	<u>The changing me</u>	<u>Girls' and boys' bodies</u>	<u>Assertiveness</u>	<u>Looking ahead</u>